HTTP://WWW.SIMONWELLS.ORG HTTP://ARG.NAPIER.AC.UK



DR SIMON WELLS

INTRO TO PROGRAMMING

WHY ARE WE HERE?

This is not meant to be an existential question

WHAT IS PROGRAMMING?

- Telling a computer what to do [solving problems]
 Identifying parts of the solution [data]
 Working out how to handle each part [algorithms]
- (increasingly:) Giving the machine the ability to find the solution [AI]

Writing (Sorry [not sorry];)

WHAT IS PROGRAMMING?

IF YOU CAN BAKE A CAKE/PREPARE A POT NOODLE/PUT UP A PICTURE/WIRE A PLUG/ FIX A PUNCTURE/LIGHT A FIRE – THEN YOU CAN PROBABLY WRITE A PROGRAM....

HOW DO I BECOME A (GREAT) PROGRAMMER?

- The programming genius
 - Just knows how to do it
 - Doesn't exist, probably
 - Hollywood has a lot to answer for :(
- Can read/follow a book/article/tutorial & I'll get it
 - Only part of the answer

HOW DO I BECOME A PROGRAMMER?

MYTHS

- Hard work & Effort
 - (but this can also be a lot of fun)
- Deliberate Practice (over time):

```
Thinking -> Doing -> Reflecting
```

There is no magic.

HOW DO I BECOME A (GREAT) PROGRAMMER?

THE TRUTH?

PROGRAMMING IS A LIFESTYLE CHOICE

Write lots of programmes

BIO

- First Computer (age 7)
- Wrote some programmes (often from magazines & books)
- No real programming experience until university
- Nobody else in immediate family with a degree
- Nobody else with a higher degree at all (yet)
- Interested in everything...



IN SOME WAYS MY EXPERIENCE WAS EASIER

- Immediacy

- Lower expectations
- Work with less

**** COMMODORE 64 BASIC V2 **** 64k RAM SYSTEM 38911 BASIC BYTES FREE <u>R</u>EADY.

DOING ANYTHING WITH THIS MACHINE INVOLVED PROGRAMMING: WE COULD GET STRAIGHT TO THE PROGRAMMING :D



WORK WITH LESS

- A lot fewer programmers around
- Home computers were untrusted, unreliable, and just not a mainstream consideration (for kids, for games, for the future)
- No smart phones
- No Internet/Web (we did have bulletin boards & modems though & Magazines)



MODERN PROGRAMMING

- Getting into programming nowadays is easy:
 - Books, Web pages, Tutorials
 - Compilers, interpreters, IDEs
 - Nearly always have at least one computer on our person
- However:
 - Most computer experience is now point & click (or swipe)

We see lots of really cool stuff but don't know how to get there from here

Bootstrapping is hard:

 there's lots of other stuff to do before you can start hacking away

Also:

What should I programme?

- Modern computers aren't really set up to make programming accessible out-of-the-box
- Some hoop jumping: need to install programming language tools (compiler, interpreter, IDE, editor)
 - NB. Some computers already have these installed by default (Mac OS & Linux), e.g. python, ruby
- Not as straightforward as powering up the machine & getting dumped straight into a programming interface

BOOTSTRAPPING IS HARD



- Programming is a literate practise
 - If you only mouse around the GUI then life as a programmer is slightly more difficult
- CLI gives you the best, most finegrained control of your computer
- Neal Stephenson "In the beginning was the command line"

TIP: LEARN TO LOVE THE COMMAND LINE :)

DENOMINATOR?

X

Q Search with DuckDuckGo or enter address

New Tab

@

 $(\leftarrow) \rightarrow C$

NEARLY EVERY MACHINE HAS A WEB BROWSER -CAN WE USE THAT AS OUR LOWEST COMMON

🔟 III\ 🗉 🗧 🖉 🕐

 $\mathbf{\vee}$

=

PROGRAMMING IN THE BROWSER

C → C A A C Search with DuckDuckGo or enter address		••		۲	New Tab			×	< +												
Inspector □ Console □ Debugger {} Style Editor © Performance IDt Memory > Network > × Image: Style Editor Image: Style Editor © Performance IDt Memory > Network > × Image: Style Editor Image: Style Editor Image: Style E	¢	$) \rightarrow$	G	۵	2	Q :	Search	with	DuckD	uckGo	or ent	er add	ress)	$\overline{\mathbf{h}}$	III \	•	S	0	≡
Image: Sector Secto																				*	
		Ċ Ir	nspect	tor	Console		Debugg	ger	{} Sty	le Edito	r @	Perfor	mance	<u>ال</u>	Memo	ry	<u> </u>	etwork	»		• ×
	匬	F ا	ilter ou	utput																Persis	t Logs
	>>																				





	••		6	New Tab				×	+														
F	$) \rightarrow$	G	۵	2	٩	Sear	ch wi	th D	uckDu	ckGo c	or ent	er add	lress				$\overline{\mathbf{\Lambda}}$	I II\	∎	S	2 0	0	≡
																						*	÷
	⊕ Ir	nspect	tor	▷ Console	_ 	⊃ Det	bugger	• {	} Style	e Editor	Q	Perfo	rmanc	e i	≰]≋ M	lemor	у	<u>=</u> Ne	etwor	k >	>	•	•• ×
圃	F ا	ilter ou	utput																			Persis	st Logs
÷	consol hello undefi	napie		llo napier!	!!')														de	bugg	er eva	l cod	e:1:1
\gg																							

#2 INTERACT WITH THE WEB PAGE/SCREEN

	••		٥	New Tab		× +									
F	\rightarrow	G	ŵ)	Q Search wit	th DuckDuckGo or	r enter address		$\overline{\mathbf{\Lambda}}$	\	=	S	9	0	≡
														*	
	⇔ In	spect	or	Console	Debugger	{ } Style Editor	Ø Performance	я[]≋ N	Memory	<u></u> = Ne	etwork	>		•	• ×
圃	F F	ilter ou	utput											Persis	t Logs
÷ '	locume 'light			tyle.backgro	oundColor = "li	ghtgreen";									
\gg															

#3 USE STANDARD JAVASCRIPT FUNCTIONS

	••		🥌 N	lew Tab			× -	F												
$\langle \boldsymbol{\leftarrow} \rangle$	\rightarrow	G	@	2	Q Se	earch wit	th Duck	DuckGo	or ente	r addre	SS		2	⊻ ∥	II\ 🗉]		P ()		≡
Too (BS			da	te is	Th	J Se	p 1:	3 20	18	16:′	10:	26	GN	ЛТ	+0	10	0			
	Ċ Ir	nspect	or D	Console		ebugger	{} s	Style Edito	r Ø	Performa	ance	≸]≋ M	lemory	Ē	Netwo	ork 🕽	»	•	•••	×
⑪	۲ F	ilter ou	utput															Pers	sist Lo	ogs
			Date();																
	ındefi locume		dy.inn	erHTML =	" <h1>To</h1>	day's da	te is "	' + d + "·	"											
				is Thu S						1>"										
>>																				

44 CONSTRUCT A WEB PAGE

	••		۲	New Tab		:	× +											
4	$) \rightarrow$	G	۵	2	Q Se	arch with	n DuckDuc	kGo or	enter addre	SS		$\overline{\mathbf{h}}$	111	•	S	0	0	≡
Hello	o Napi	ier!!!																
	¢ I	nspect	tor	Console		ebugger	{ } Style I	Editor	@ Performa	ance	≰]≋ Mem	ory	<u> </u>	etwork	»			•• ×
圃	۲.	Filter o	utput														Persis	t Logs
	let t p.appe	= doc endChi ent.bo	ument ld(t)	t.createEler t.createTex ; eplaceWith(tNode("H	'); Hello Nap	ier!!!");											
>>																		



	• •	٢	New Tab		>	< +										
¢	\rightarrow C ¹	۵	۳	Q Searc	ch with	DuckDuckGo	or enter address		2	₽	111		S	0	0	≡
	Inspect	tor	D Console	Deb	ugger	{ } Style Editor	@ Performan	ce 🕼	Memory	Ē	- Ne	twork	»		•	•• ×
圃	Filter of	utput													Persis	t Logs
	/ar ctx = c ctx.beginPa ctx.arc(95, ctx.stroke(.getC th(); 50,40);	c.createElen Context("2d 0,0,2*Math.F eplaceWith(d	"); PI);	as");											
»I																

Ho Sound - Beeps

	••		٩	New Tab			•	»×	+												
$\left(\leftarrow \right)$	\rightarrow	G	٦	3		λ Se	earch w	ith	DuckDuckGo o	r enter ad	dress			$\overline{\mathbf{\Lambda}}$	I II\		S	0	0	Ξ	-
																			X	¥	
	🗘 In	specto	or	Conso	le		ebugge	r	{ } Style Editor	@ Perfo	ormance	я_]≋ N	/lemor	ry	<u>=</u> Ne	etwork	< >>	•		>	×
圃	Fi	lter ou	tput																Persi	ist Log	gs
\ 0 € U	/ar oso oscilla oscilla	cillat ator.t ator.f ator.c ator.s	or = ype requ conne	= context. = 'sine'; uency.valu ect(contex	crea ie =	ate0s 440;	cillato	r()	indow.webkitAud	lioContext)();										
\gg																					

#7 Sound - Music (After a fashion)

•	••		٩	New Tab	4 »	× +									
4	$) \rightarrow$	C' 1	Û	9	Q Search wit	h DuckDuckGo or	enter address		$\overline{\mathbf{\Lambda}}$	I II\		S	e	0	Ξ
														*	
	¢ II	nspecto	or	Console	Debugger	{ } Style Editor	Ø Performance	≰]≋ Memor	ry	<u></u> = Ne	etwork	* *		• ••	۰×
圃	۲ F	-ilter out	put											Persist	t Logs
	var os h = wi oscill oscill docume	scillato Indow.in Lator.co Lator.st ent.addl scillato	or = nner onne tart Ever	<pre>= context.cr Height; ect(context.c t(0); ntListener(")</pre>	<pre>eateOscillator(destination); mousemove", fur</pre>										

- Nearly every computer has a browser so we can programme "old school" style almost anywhere at any time
- More likely to run against our own limitations right now than those of the the browser/JS
- Can build simple hackery into our daily programming habits

WHERE ARE WE?

WHAT SHOULD | PROGRAMME?
- Good Question!
- I've shown some simple things to get started
- What are you interested in?
- Key is to start small (remember the limitations & lower expectations I mentioned earlier)
- We want to make small increments without biting off more than we can chew.

WHAT SHOULD | PROGRAMME?

- Codes & Ciphers
 - This is actually an assignment in my second year web tech class (so I won't spoil it here)
- Chaos, Fractals, Artificial Life, & Cellular Automata
- Procedural Generation

WHERE DID SIMON START?

A grid of cells that can be on or off

Take a starting generation

Some cells on & the rest off

Calculate the next *generation* according to some simple rules & repeat

Can lead to very complex, sometime chaotic, behaviours

The CompSci bit: Some CA have been proven to be able to calculate anything that a regular computer can calculate

CELLULAR AUTOMATA



	current pattern	111	110	101	100
RULE JU	new state for center cell	0	0	0	1

HB 1D CELLULAR AUTOMATA

```
칠 New Tab
                                           X
                                                                                                        0
                                                                                      ¥ II\ 🗉 💈
                                                                                                                  Ξ
                             Q Search with DuckDuckGo or enter address
                   2
                  Console
                                             { } Style Editor
                                                            Ø Performance
                                                                                                            - --- ×
☐ Inspector
                              Debugger
                                                                            ▲ Memory
                                                                                         ∃ Network >>
                                                                                                          Persist Logs
靣
    Filter output
\gg function draw(generation, population){
           for (var i=0; i<population.length; i++)</pre>
                                                        ł
          ctx.rect(i*dimension, generation*dimension, dimension, dimension)
          if(population[i] === 1)
          { ctx.fillRect(i*dimension, generation*dimension, dimension, dimension) }
              ctx.stroke();
           }
   }
   function next_gen(old) {
     var old = [0].concat(old, [0]);
     var state = []; // The new state.
     for (var i=1; i<old.length-1; i++) {</pre>
             if (old[i-1] === 1 && old[i] === 1 && old[i+1] === 1) { state[i-1] = 0; }
         else if (old[i-1] === 1 && old[i] === 1 && old[i+1] === 0) { state[i-1] = 0; }
         else if (old[i-1] === 1 && old[i] === 0 && old[i+1] === 1) { state[i-1] = 0; }
         else if (old[i-1] === 1 && old[i] === 0 && old[i+1] === 0) { state[i-1] = 1; }
        else if (old[i-1] === 0 && old[i] === 1 && old[i+1] === 1) { state[i-1] = 1; }
         else if (old[i-1] === 0 && old[i] === 1 && old[i+1] === 0) { state[i-1] = 1; }
         else if (old[i-1] === 0 && old[i] === 0 && old[i+1] === 1) { state[i-1] = 1; }
         else if (old[i-1] === 0 && old[i] === 0 && old[i+1] === 0) { state[i-1] = 0; }
     }
     return state;
   }
   var c = document.createElement("canvas");
   var ctx = c.getContext("2d");
   var dimension = 10
   var next = [];
   var j =60;
   for (var i = 0; i < j; i++) {</pre>
       draw(i, current);
       current = next_gen(current);
   }
   document.body.replaceWith(c);
 ← undefined
\gg
```



- There are some places that collect programming problems & issue challenges:
 - Project Euler
 - Stack Exchange Code
 Golf
 - Code kata

- <u>Reddit Daily</u>
 <u>Programmer</u>
- Programming Praxis
- Rosetta Code
- International Collegiate
 Programming Contest
 Problems Index
- Algorithmist

I DON'T LIKE ANY OF THAT CRAP, WHAT SHOULD I DO?

IN SUMMARY

- Think small (until it's time to think big)
- Follow your interests
- If you don't have any interests then:
 - Iook around you | read more | steal from others
- Become a daily programmer
- Write LOTS of code
- Have fun

PROGRAMMING SURGERIES

- Staffed by experienced students
- Can assist in working through bugs, errors, misunderstandings
- Aim is to get you back on track with coursework & lab exercises
- Schedule (Weeks 02-15)
 - Tuesday, Lab MER_C06, 1pm-3pm
 - Wednesday, Lab MER_C06, 12pm-2pm
 - Thursday, Lab MER_C06, 12pm-2pm
- Tutors @ Tuesday session have a specific background in web technologies
- Will also support programming environment setup and virtual machines

WE ARE ALL SMART HERE. DISTINGUISH YOURSELF BY BEING KIND.

RESOURCES

Code for all of the examples (& more) is available here:

https://github.com/siwells/READY/tree/master

- If you want to find out more, these books are a good starting place for learning JavaScript:
 - "JavaScript: The Good Parts" by Douglas Crockford
 - "Eloquent JavaScript" by Marijn Haverbeke
 - "The "You don't know JS" series by Kyle Simpson
- The MDN web docs site:

https://developer.mozilla.org/en-US/